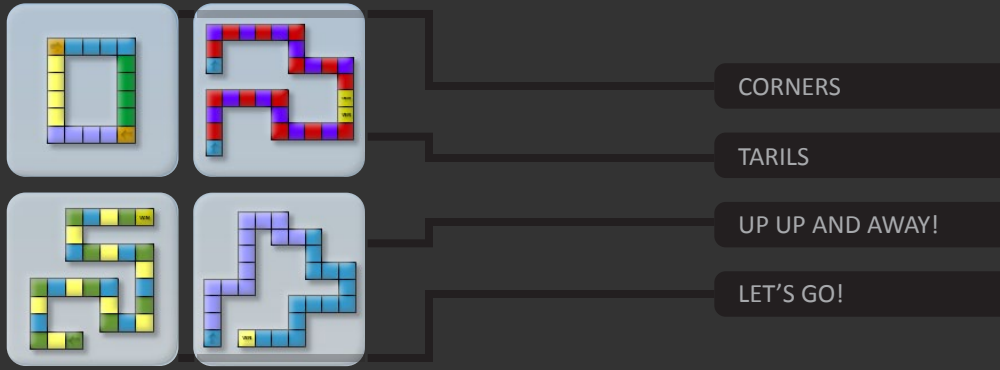


GAME BOARD SELECTION

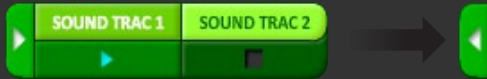


STREAMLINED USER INTERFACE

USER INTERACTION & NAVIGATION DESIGNED TO REDUCE CONTENT DISPLAYED DURING VARIOUS ACTIVE STAGES OF GAME PLAY.



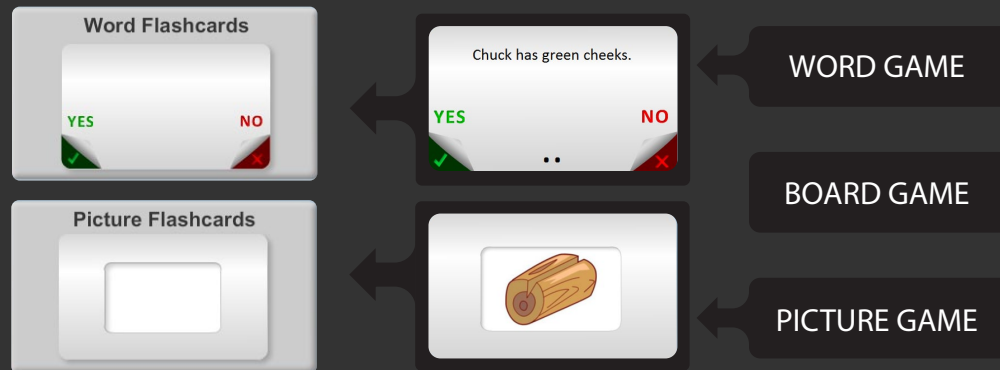
RESET BUTTON DESIGNED TO VISUALLY POSITION BETWEEN THE FORGROUND AND BACKGROUND. INITIAL STATE IS AN ICONIC GRAPHIC THAT EXPANDS TO DEFINE THE FUNCTIONALITY.



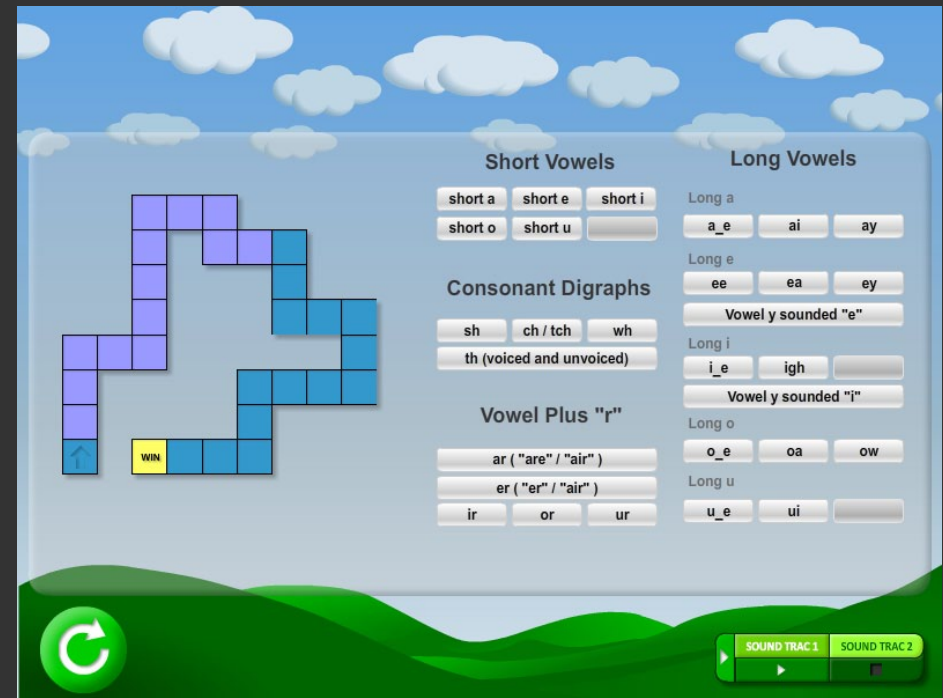
SOUND USER INTERFACE PROGRAMMED TO DISPLAYED DURING GAME CONTENT SELECTION SCREENS, UPON TRANSITIONING TO ACTIVE GAME PLAY THE NAVIGATION WILL HIDE. USER CAN RE-OPEN THE INTERFACE TO CHANGE THE CURRENT AUDIO SETTING TRACK 1/2, START, OR STOP.

GAME PRODUCTIONS

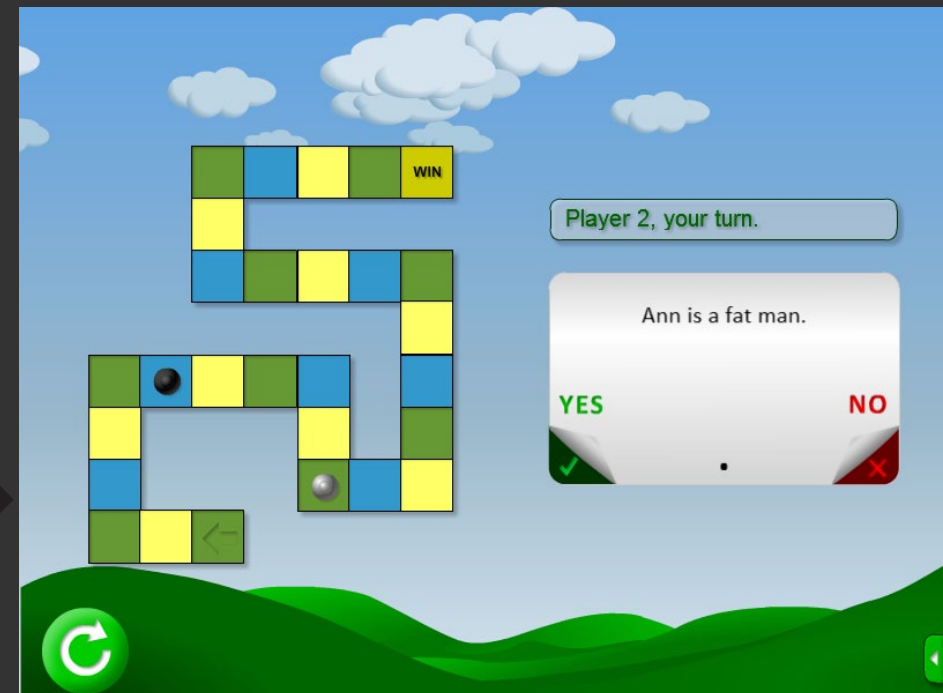
(Word & Picture flash cards - Game board)



PHONICS SELECTION SCREEN USER INTERFACE



TARGET PHONICS BOARD GAME



ITEM : Flash Game production (Board Game, Word & Picture Flashcards)

CLIENT: Target Phonics

TYPE : Flash Game